Tool: Innovation Templates

Chapter Six

Tag Innovation

Innovation process with the use of Ideation Templates by one of my favorite teachers at Stanford, Dr. Jonathan Levav. Here are the titles or his five templates

Subtraction—useful for complex products or to control costs
Task unification—when aiming to control costs
Division—for simple quantitative improvements
Multiplication—for simple quantitative improvements
Attribute dependency—useful generally, but hard

Watch this video for more explanations and examples https://vimeo.com/258405305

Chapter Six

Tag Innovation

IDEATION TEMPLATES

Structured/systematic approach to idea generation

Identify patterns in past successful innovations

Reproduce these successful patterns when searching for innovation opportunities / ideas

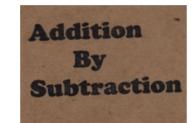
Applied to new product / service ideation and advertising

Product focused, not customer focused→ function follows form

SUBTRACTION TEMPLATE

Chapter Six

Tag Innovation



Removing an essential component

"Perfection is finally attained not when there is no longer anything to add, but when there is no longer anything to take away"

Antoine de Saint-Exupery



TASK UNIFICATION TEMPLATE

Chapter Six

Tag Innovation

Assigning a new task to an existing resource











DIVISION TEMPLATE

Chapter Six

Tag Innovation

Separating components:

Physical (literally, cut it)

Functional (separate components with different functions)

Preserving (each part preserves characteristic of the whole)





MULTIPLICATION TEMPLATE

Multiply components

But with a slight change



Chapter Six

Tag Innovation

ATTRIBUTE DEPENDENCY TEMPLATE

Chapter Six

Tag Innovation

Creating or changing relationship between attributes

Sometimes involves adding relationship, sometimes subtracting (related to subtraction)

UBER

Source: Stanford GSB

Dr. Jonathan Levav