

Tool: Innovation Templates

Innovation process with the use of Ideation Templates by one of my favorite teachers at Stanford, Dr. Jonathan Levav. Here are the titles of his five templates

Subtraction—useful for complex products or to control costs

Task unification—when aiming to control costs

Division—for simple quantitative improvements

Multiplication—for simple quantitative improvements

Attribute dependency—useful generally, but hard

Watch this video for more explanations and examples <https://vimeo.com/258405305>

IDEATION TEMPLATES

Structured/systematic approach to idea generation

Identify patterns in past successful innovations

Reproduce these successful patterns when searching for innovation opportunities / ideas

Applied to new product / service ideation and advertising

Product focused, not customer focused → function follows form

SUBTRACTION TEMPLATE

**Addition
By
Subtraction**

Removing an essential component

“Perfection is finally attained not when there is no longer anything to add, but when there is no longer anything to take away”

Antoine de Saint-Exupery

Less is More

TASK UNIFICATION TEMPLATE

Assigning a new task to an existing resource



The SOCCKET

The energy-harnessing soccer ball

Much more than a normal soccer ball, the SOCCKET is a portable generator that provides fun and power to those who play with it.

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Source: Stanford GSB
Dr. Jonathan Levav

DIVISION TEMPLATE

Separating components:

Physical (literally, cut it)

Functional (separate components with different functions)

Preserving (each part preserves characteristic of the whole)



ToPART™    

MULTIPLICATION TEMPLATE

Multiply components

But with a slight change



ATTRIBUTE DEPENDENCY TEMPLATE

Creating or changing relationship between attributes

Sometimes involves adding relationship, sometimes subtracting (related to subtraction)

The Uber logo, consisting of the word "UBER" in white, uppercase, sans-serif font, centered within a solid black square.

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